

How To Use The Stage /Stage Etiquette

The Stage can be used for audio (up to 16-channel) and visual performances, and for 2nd and 3rd order Ambisonics through the Linux Workstation. It is used for several CCRMA classes. Generally speaking, it is not a rehearsal space; however, if you need some time to test or set up any particularly elaborate configurations, and if you have express permission from Matt Wright, Fernando Lopez-Lezcano, and Jay Kadis, you may use the space for a period of time approved by them. Priority and preference is given to projects that directly relate to your coursework at CCRMA, and projects that involve solely or mostly CCRMA collaborators. Unless you have express permission to leave equipment set up on the stage it must look like this after use:



Notice that the piano is covered at the left hand side of the projector screen. It can also be wheeled to the left rear corner, by the chairs – move the cable drawers accordingly.

Please stack chairs at the rear of the room no more than 5 per stack, with stacks in 3 rows. All the 8 speakers on the floor should be placed in a wide surround circle.



The Mixer Area must look like this (Laptop not included!)



To turn on the lights use the small light panel by the main double door (i.e. the exit to 3rd floor lounge).

NB *** To turn off all of the lights you will need to use the small light panel beside the projection screen - during a performance you must first use this panel to turn off all the lights in the room and then use the light mixer to control house and stage lights for the duration of the performance... otherwise things become somewhat farcical!

The two small light panels located by the main doors and the smaller exit door control the fluorescent and small spotlights in the room.

Main Door Light Panel



Small Exit Door Light Panel



The bottom switches control the power to all the outlets and speakers in the room

The main *Strand 200* light-mixer controls all of the lights, including the large spotlights. To use the light mixer first make sure that the GRAND MASTER fader on the bottom right of the mixer is turned up. The upper 12 faders in BANK A control the larger spots individually. The first 6 lower faders in BANK B control the main spots in pairs, while the other 6 faders of BANK B control various house lights.

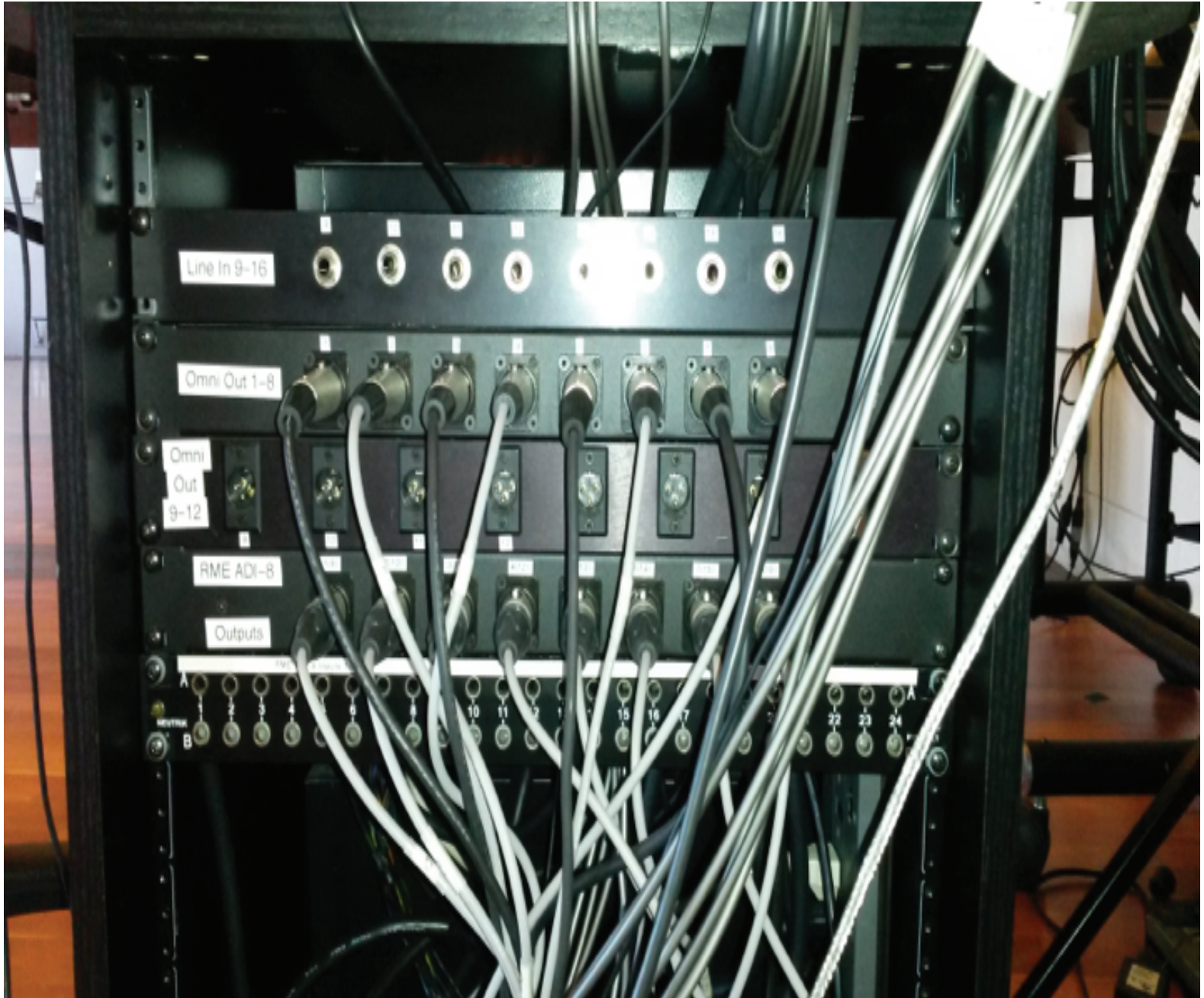


Before using the DM1000 Mixer, check that the power switches to the right of the projector screen are flipped on. These control power to all the outlets in the room, including those that the speakers and mixer are plugged into.



The 8 speakers that form the lower ring all have subwoofers with fixed crossover frequencies – **PLEASE DO NOT ADJUST WITHOUT CONSULTING MATT, NANDO, AND JAY!!!!**

The DM1000 on the Stage works much like the DM1000 mixers in studios C, D, and E, with two main exceptions. First, routing to the upper ring of speakers requires using the Aux panel. See the main DM1000 intro instructions for a more thorough how-to. Second, inputs 1-8 are available through XLR straight into the desk and inputs 9-16 are available through the patchbay at the rear of the desk. This patchbay also has connection for a RME interface that is used with the Linux Workstation.



Other Items on the Stage:

1 Rapco laptop audio interface beside the DM1000 for patching into the mixer channels 1 and 2.

4 Anthrocart's mobile tables

1 Elmo DocCamOverhead projector



1 Oppo Blue-Ray player

Light gels and variou equipment manuals can be found in the bottom drawer below the mixer.

2 *ON AIR* Light controllers – one at each entrance.



Yamaha mini-grand Disklavier

1 Mobile Rack with Cable Drawers, Standlights and tablecloths, and 8 Channel XLR Female to Male Snake.



1 Aphex stereo preamp (2 Sennheiser Omnis are installed just after the second ceiling rafter) connected to a TASCAM CDR for stereo recording.



90 chairs - some of these many also be found in the Seminar Room

The 2 fixed projectors can be turned by remote – the remote and all the various video adaptors can be found in the drawer below the DM1000. A large yellow ladder can be found in the seminar room. This can be used to adjust the projectors and large spotlights. The main projector is an Optoma TH1060.

10 music stands and 5 microphone stands can be found behind the Stage through the small exit door leading to Studio E. There is also a mat suitable for a drum kit and two large folding tables for performers who are using more analog equipment than necessary.

